

## Character Area Profile Legends and Glossary

### Key Features Map

-  Town Centres
-  Local Centre
-  Neighbourhood/village centre
-  Key View
-  Direction of view
-  Landmark
-  Node
-  Gateway
-  Primary key route
-  Secondary key route
-  Motorway
-  Minor key route
-  Major Accessible Greenspace
-  Accessible Greenspace
-  Railway
-  Canal

<b>Term</b>	<b>Explanation</b>
<i>Key View</i>	Views of the skyline or landscape across the District, often created by the lie of the land or landmark features. They help provide key first/lasting impressions of the District and they make a major contribution to the character of an area
<i>Landmark</i>	Notable buildings that stand out – they help create key first/lasting impressions of areas and are identified with particular places
<i>Node</i>	key movement points of the District, but not as prominent as gateways
<i>Gateway</i>	Key entrance/exit points of the District and communities across it e.g. major road junctions and where the urban and rural areas meet. Help create key first/lasting impressions of areas
<i>Primary key route</i>	The most popular roads used to access the District and pass through on journeys to the wider area e.g. Shropshire and the Black Country or Birmingham.
<i>Secondary key route</i>	Used primarily for key local journeys to neighbouring areas or within the District.
<i>Minor key route</i>	Similar to secondary routes but used on a lesser scale.
<i>Accessible Greenspace</i>	Accessible public green space throughout the urban areas used for leisure purposes. Countryside areas that aren't open to the public are excluded. Major greenspaces are identified because of their District-wide importance. The network of greenspace contributes to the character of an area.

## Character Types Map

-  Historic Town Centre
-  Town Centre Redevelopment
-  Edge of Historic Town Centre
-  Historic Local Centre
-  Industrial - Victorian (Pre 1914AD)- houses
-  Inter War (1914-1945AD)- houses
-  Post War (1945-1990/2000AD)- houses
-  Modern (1990-2000AD onwards)- houses
-  Large Scale Industrial and Commercial

## Landscape Character Types Map

-  River Meadowlands
-  Wooded Estatelands
-  Settled Farmlands
-  Sandstone Hills & Heath
-  Planned Coalfield Farmland
-  Coalfield Farmland

<b>Term</b>	<b>Explanation</b>
<i>Historic Town Centre</i>	Old town centres of Cannock, Rugeley and Hednesford- have medieval or early/mid 19 <sup>th</sup> century origins and surviving old buildings
<i>Town Centre Redevelopment</i>	Parts of the old town centre knocked down and rebuilt in modern style- often as indoor malls or markets
<i>Edge of Historic Town Centre</i>	Buildings that are often larger e.g. supermarkets or cinemas so have located on the edge for more space for the development
<i>Historic Local Centre</i>	Old local centres of Heath Hayes, Chads Moor, Bridgtown and Brereton that have long history and have surviving old buildings, mainly from the 19 <sup>th</sup> /early 20 <sup>th</sup> century
<i>Industrial-Victorian</i>	Residential areas built in the 18 <sup>th</sup> -early 20 <sup>th</sup> century. Includes traditional terraced houses and some large, grand estate buildings
<i>Inter War</i>	Residential areas built in the early-mid 20 <sup>th</sup> century (1914-1945). Often semi-detached properties or bungalows
<i>Post War</i>	Residential areas built between 1945-1990s. Often semi-detached or detached properties and are large estates
<i>Modern</i>	Residential areas built from 1990s/2000 to the present day. Similar to post-war but can also include flats/apartments
<i>Large Scale Industrial and Commercial</i>	Areas for businesses e.g. business parks at Kingswood Lakeside in Cannock or the Towers in Rugeley

<i>River Meadowlands</i>	Flat area created by the flooding of the River Trent. Meadows and trees are a key feature of this countryside. Some farming and industrial activities occur in this area.
<i>Wooded Estatelands</i>	Large, dense woodland is key feature of this countryside. Some valleys created by streams and rivers. Farming occurs in the area.
<i>Settled Farmlands</i>	Flatter areas which are mainly laid out for farming or horse grazing e.g. 'grassed' fields. Trees and hedgerows are a key feature, but they are not large woodlands.
<i>Sandstone Hills and Heath</i>	Heath plants and woodland, valleys and hills are key features of this countryside. Horse grazing and farming occurs in the area.
<i>Planned Coalfield Farmland</i>	Flat areas previously used for coal mining and since filled in. Rather than recovering from coal mining 'naturally' the restoration has been more planned, with planting of trees and heath plants purposefully e.g. at Kingswood Lakeside. Farming and industrial activities occur in the area.
<i>Coalfield Farmland</i>	Flat areas previously used for coal mining and since filled in. Mainly grass and woodland areas with some open water features. Farming occurs in the area. The area has been allowed to recover from coal mining 'naturally'.

### **'Further Information' Glossary**

<b>Term</b>	<b>Explanation</b>
Character Type Descriptions	Character types refer to the categories given to the time and period of development in a particular area e.g. is it residential or commercial, built after 1945 or before. There are several character types as set out in the relevant legend above
Rugeley/Cannock EUS (2009/10) and HUCAs	Rugeley/Cannock Extensive Urban Survey-provided detailed analysis of the history and present day built form of the two town centres. HUCA = Historic Urban Character Area
Historic Environment Character Assessment and CHECZ/RHECZ	Provides analysis of historic sensitivity of selected areas in the District. CHECZ= Cannock Historic Environment Character Zone. RHECZ= Rugeley Historic Environment Character Zone
Landscape Character Assessment	Provides analysis of landscape features and their sensitivity/quality across the District. Heathland, Wooded Estatelands etc all refer to a particular type of distinctive landscape and are explained fully in the assessment (or summarised above)
Cannock Chase Local List	A list of buildings or structures which are of local importance